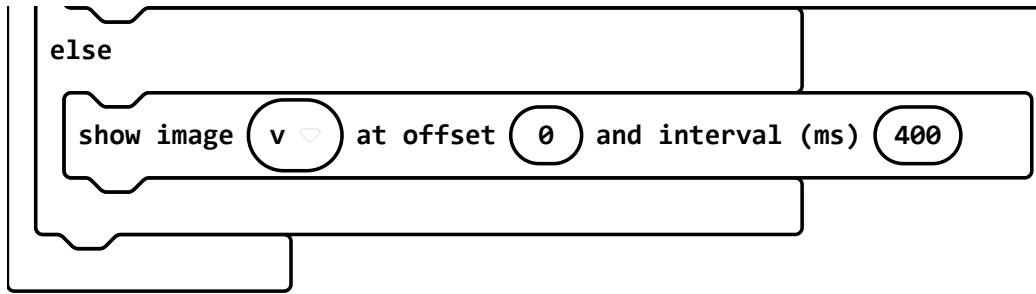


# example01

```

on start
  set vR to
    create image
      [
        [■ ■ ■ □ □]
        [■ □ □ ■ □]
        [■ ■ ■ □ □]
        [■ □ □ ■ □]
        [■ □ □ □ ■]
      ]
  set vL to
    create image
      [
        [■ □ □ □ □]
        [■ □ □ □ □]
        [■ □ □ □ □]
        [■ ■ ■ ■ □]
      ]
  set v to
    create image
      [
        [□ □ □ □ □]
        [□ □ □ □ □]
        [□ ■ ■ ■ □]
        [□ □ □ □ □]
        [□ □ □ □ □]
      ]

forever
  set reading to acceleration (mg) x
  if reading > 400 then
    show image vR at offset 0 and interval (ms) 400
  else if reading < -400 then
    show image vL at offset 0 and interval (ms) 400
  
```



---

## Extensions

- radio, \*
- microphone, \*